## † Monday, December 17, 2018

- Warm-up
  - NONE

Review Linear Regression

# Using the formulas calc = + 063 physics

At her high school, Sara Bellum is enrolled in both physics and calculus. The scores on the physics final exam are approximately normally distributed with a mean of 175 points and a standard deviation of 12. The scores on the calculus final are also approximately with a mean of 80 and a standard deviation of 8. It is also known that the correlation between the physics and calculus grades is 0.92. Sara scored

181 on the physics final. Predict what her score would be on the calculus final. 
$$y = b_0 + b_1 \times b_0 = y - b_1 \times b_0 = 80 - 0.613 \cdot 175$$

$$= 0.613$$

$$= 0.613$$

#### Interpret Slope & Y-intercept

• calculus = -27.275 + 0.613 physics

Slope AY > calc

physics

For every 1 pt increase in physics score, we predict 0.613 pt increase in calculus.

With a physics score of zero, I predict a calculus score of -27.275.

#### Residuals

• calculus = 
$$-27.275 + 0.613$$
 physics

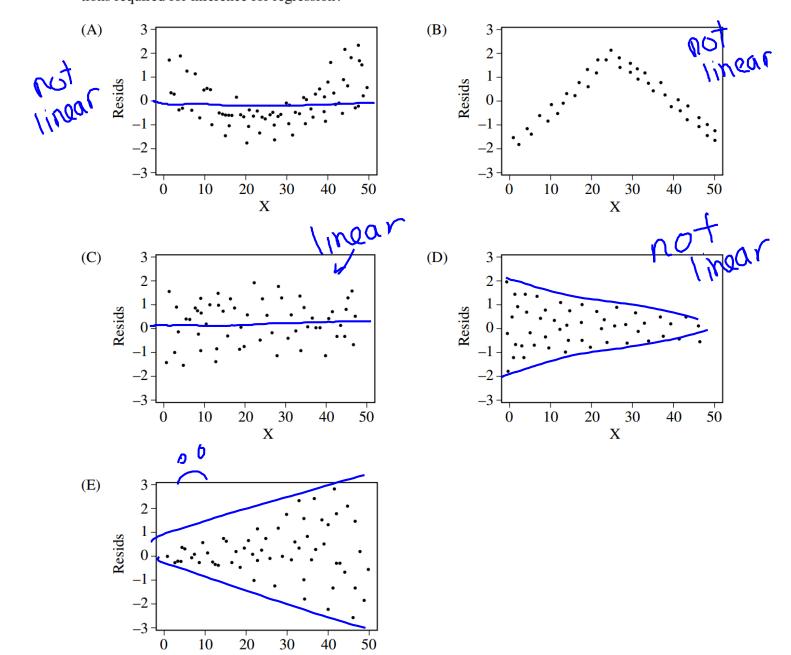
actual - predicted Her actual score was an 80% was an 80% as an 80% find predicted

#### 84% of the variation in calculus scores can be predicted the variation in physics scores

 It is also known that the correlation between the physics and calculus grades is 0.92

 $\int_{0.84}^{0.84} = \pm 0.92$ I strength & direction

correlation must moth direction Positive/negostive 21. The residual plots from five different least squares regression lines are shown below. Which of the plots provides the strongest evidence that its regression line is an appropriate model for the data and is consistent with the assumptions required for inference for regression?



#### Thoughts on Transformations

A regression of y vs. x was performed, and the least squares line is  $\widehat{\sqrt{y}} = 5.218 - 0.197x$ . What is the prediction when

$$x = 10$$
?

### Multiple Choice

Standardized = Statis- Darament test statistic = 5.d.

2 times ->

times -> 1st Danouer gruick ones Ocircle = yes, time ? guess 2nd -> Circles